GigaDevice Semiconductor Inc.

GD32E503R-START
User Guide
V1.0



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1. Summary

GD32E503R-START uses GD32E503RET6 as the main controller. It uses GD-Link Mini USB interface to supply 5V power. Reset, Boot, K2-User Key, LED, USB and USART to USB interface are also included. For more details please refer to GD32E503R-START-Rev1.0 schematic.

2. Function Pin Assign

Table 2-1. Function pin assignment

Function	Pin	Description
	PA7	LED1
LED	PA8	LED2
LED	PA9	LED3
	PA10	LED4
RESET		K1-Reset
KEY	PA0	User Key
USART	PC12	UART4_TX
USAKI	PD2	UART4_RX
	PA11	USB_DM
USBD	PA12	USB_DP
	PC9	USB Pull-up Control

3. Getting started

The START board uses GD-Link Mini USB connecter to get power DC +5V, which is the hardware system normal work voltage. A GD-Link on board is necessary in order to download and debug programs. Select the correct boot mode and then power on, the LEDPWR will turn on, which indicates the power supply is OK.

There are Keil version and IAR version of all projects. Keil version of the projects are created based on Keil MDK-ARM 5.26 uVision5. IAR version of the projects are created based on IAR Embedded Workbench for ARM 8.32.1. During use, the following points should be noted:

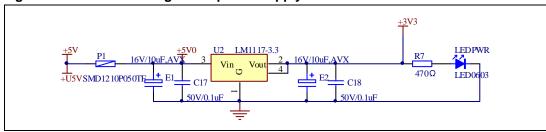
- 1. If you use Keil uVision5 to open the project. In order to solve the "Device Missing (s)" problem, you can install GigaDevice.GD32E50x_DFP.1.3.0.pack.
- 2. If you use IAR to open the project, install IAR_GD32F50x_ADDON_1.3.0.exe to load the associated files.



4. Hardware layout overview

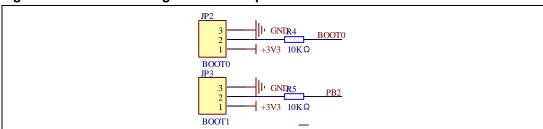
4.1. Power supply

Figure 4-1. Schematic diagram of power supply



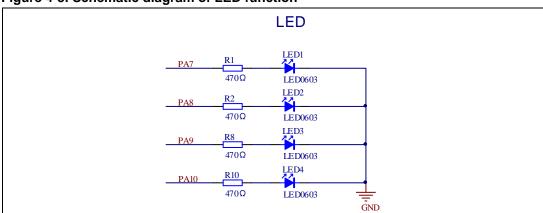
4.2. Boot option

Figure 4-2. Schematic diagram of boot option



4.3. LED

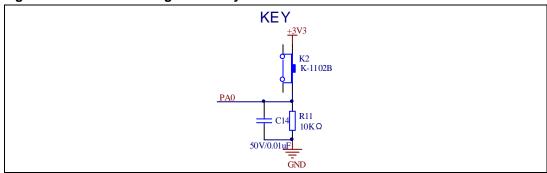
Figure 4-3. Schematic diagram of LED function





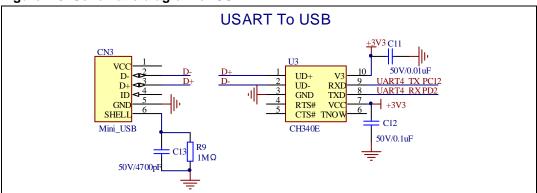
4.4. KEY

Figure 4-4. Schematic diagram of Key function



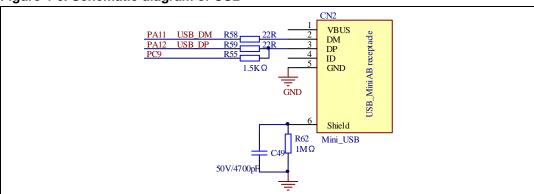
4.5. USART

Figure 4-5. Schematic diagram of USART



4.6. USB

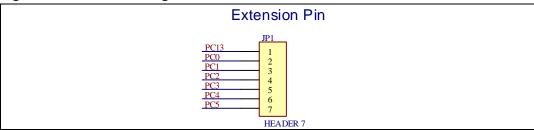
Figure 4-6. Schematic diagram of USB





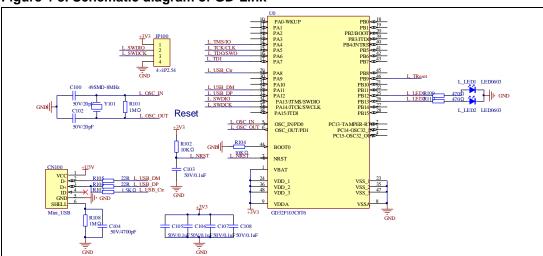
4.7. Extension

Figure 4-7. Schematic diagram of Extension



4.8. GD-Link

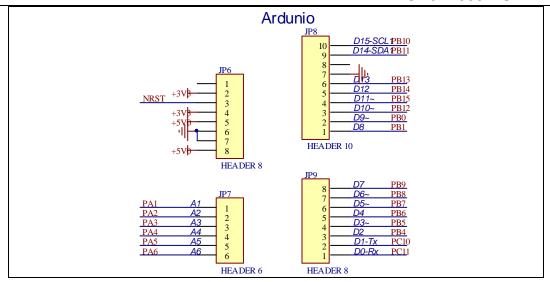
Figure 4-8. Schematic diagram of GD-Link



4.9. Arduino

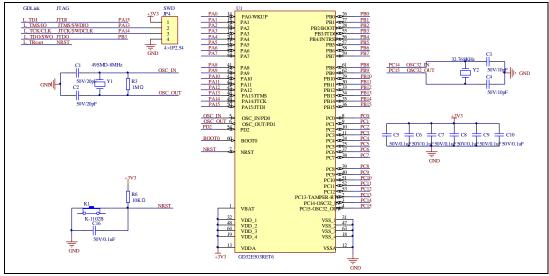
Figure 4-9. Schematic diagram of Arduino





4.10. MCU

Figure 4-10. Schematic diagram of MCU





5. Routine use guide

5.1. **GPIO_Running_LED**

5.1.1. DEMO purpose

This demo includes the following functions of GD32 MCU:

- Learn to use GPIO control the LED
- Learn to use SysTick to generate 1ms delay

GD32E503R-START-V1.0 board has 2 keys and four LEDs. The keys are User Key and Reset Key. The LEDs are controlled by GPIO.

This demo will show how to light the LEDs.

5.1.2. **DEMO** running result

Download the program < 01_GPIO_Running_LED > to the START board, four LEDs can light cycles.

5.2. **GPIO_Key_Polling_mode**

5.2.1. DEMO purpose

This demo includes the following functions of GD32 MCU:

- Learn to use GPIO control the LED and the KEY
- Learn to use SysTick to generate 1ms delay

GD32E503R-START-V1.0 board has 2 keys and four LEDs. The keys are User Key and Reset Key. The LEDs are controlled by GPIO.

This demo will show how to use the User Key to control the LED2. When press down the User Key, it will check the input value of the IO port. If the value is 1 and will wait for 100ms. Check the input value of the IO port again. If the value still is 1, it indicates that the button is pressed successfully and toggle LED2.

5.2.2. **DEMO** running result

Download the program < 02_GPIO_Key_Polling_mode > to the START board, press down the User Key, LED2 will be turned on. Press down the User Key again, LED2 will be turned off.



5.3. EXTI_Key_Interrupt_mode

5.3.1. DEMO purpose

This demo includes the following functions of GD32 MCU:

- Learn to use GPIO control the LED and the KEY
- Learn to use EXTI to generate external interrupt

GD32E503R-START-V1.0 board has 2 keys and four LEDs. The keys are User Key and Reset Key. The LEDs are controlled by GPIO.

This demo will show how to use the EXTI interrupt line to control the LED2. When press down the User Key, it will produce an interrupt. In the interrupt service function, the demo will toggle LED2.

5.3.2. DEMO running result

Download the program < 03_EXTI_Key_Interrupt_mode > to the START board, LED2 is turned on and off for test. When press down the User Key, LED2 will be turned on. Press down the User Key again, LED2 will be turned off.

5.4. USART_HyperTerminal_Interrupt

5.4.1. DEMO purpose

This demo includes the following functions of GD32 MCU:

■ Learn to use the USART transmit and receive interrupts to communicate with the HyperTerminal.

5.4.2. **DEMO** running result

Download the program <04_USART_HyperTerminal_Interrupt> to the START board, connect serial cable to UART. Firstly, all the LEDs are turned on and off for test. Then, the UART4 sends the tx_buffer array (from 0x00 to 0xFF) to the hyperterminal and waits for receiving data from the hyperterminal that you must send. The string that you have sent is stored in the rx_buffer array. The receive buffer have a BUFFER_SIZE bytes as maximum. After that, compare tx_buffer with rx_buffer. If tx_buffer is same with rx_buffer, LED1, LED2, LED3, LED4 flash by turns. Otherwise, LED1, LED2, LED3, LED4 toggle together.

The output information via the HyperTerminal is as following:



00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F 10 11 12 13 14 15 16 17 18 19 1A 1B 1C 1D 1E 1F 20 21 22 23 24 25 26 27 28 29 2A 2B 2C 2D 2E 2F 30 31 32 33 34 35 36 37 38 39 3A 3B 3C 3D 3E 3F 40 41 42 43 44 45 46 47 48 49 4A 4B 4C 4D 4E 4F 50 51 52 53 54 55 56 57 58 59 5A 5B 5C 5D 5E 5F 60 61 62 63 64 65 66 67 68 69 6A 6B 6C 6D 6E 6F 70 71 72 73 74 75 76 77 78 79 7A 7B 7C 7D 7E 7F 80 81 82 83 84 85 86 87 88 89 8A 8B 8C 8D 8E 8F 90 91 92 93 94 95 96 97 98 99 9A 9B 9C 9D 9E 9F AO A1 A2 A3 A4 A5 A6 A7 A8 A9 AA AB AC AD AE AF B0 B1 B2 B3 B4 B5 B6 B7 B8 B9 BA BB BC BD BE BF CO C1 C2 C3 C4 C5 C6 C7 C8 C9 CA CB CC CD CE CF DO D1 D2 D3 D4 D5 D6 D7 D8 D9 DA DB DC DD DE DF E0 E1 E2 E3 E4 E5 E6 E7 E8 E9 EA EB EC ED EE EF F0 F1 F2 F3 F4 F5 F6 F7 F8 F9 FA FB FC FD FE FF

5.5. TIMER_Key_EXTI

5.5.1. DEMO purpose

This demo includes the following functions of GD32 MCU:

- Learn to use GPIO control the LED and the KEY
- Learn to use EXTI to generate external interrupt
- Learn to use TIMER to generate PWM

GD32E503R-START board has two keys and four LEDs. The two keys are Reset key and User key. The LED1, LED2, LED3 and LED4 are controlled by GPIO.

This demo will show how to use the TIMER PWM to trigger EXTI interrupt to toggle the state of LED2 and EXTI interrupt line to control the LED1. When press down the User Key, it will produce an interrupt. In the interrupt service function, the demo will toggle LED1.

5.5.2. DEMO running result

Download the program < 05_TIMER_Key_EXTI > to the START board, all the LED1 and LED2 are flashed once for test, press down the User Key, LED1 will be turned on. Press down the User Key again, LED1 will be turned off. Connect PA6 (TIMER2_CH0) and PA4 with DuPont line. The LED2 will be toggled every 500ms.

5.6. USBD CDC ACM

5.6.1. DEMO purpose

This demo includes the following functions of GD32 MCU:

- Learn how to use the USBD peripheral
- Learn how to implement USB CDC device

GD32E503R-START-V1.0 board has one USBD interface. In this demo, the GD32E503R-START-V1.0 board is enumerated as an USB virtual COM port, which was shown in device



manager of PC as below. This demo makes the USB device look like a serial port, and loops back the contents of a text file over USB port. To run the demo, input a message using the PC's keyboard. Any data that shows in HyperTerminal is received from the device.



5.6.2. DEMO running result

Download the program <06_USBD_CDC_ACM> to the board and run. When you input message through computer keyboard, the HyperTerminal will receive and shown the message. For example, when you input "GigaDevice MCU", the HyperTerminal will get and show it as below.





6. Revision history

Table 6-1. Revision history

Revision No.	Description	Date
1.0	Initial Release	Jul.30, 2020



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